# VIERTE DIMENSION



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## The Forth Magazine

for science and technology, for commercial EDP, for ICE-technology, for the passionate hobbyist



WILLINGE

In this Issue:



AW60 in Production Device

Capell MC9S08AW Flasher

Large Literals for the RP2040 Assembler

Astroimaging in Forth: Image File Format and Camera SDK

Minutes of the General Meeting of the Forth–Gesellschaft e.V. on May 7, 2023



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Carsten Strotmann carsten@strotmann.de https://forth-schulung.de



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Unser Themenschwerpunkt ist automotive SW unter AutoSAR. In Forth bieten wir u. a. Lösungen zur Verarbeitung großer Datenmengen, Modultests und modellgetriebene SW, z. B. auf Basis eCore/EMF.

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5	Letters to the Editor and News
g	$egin{aligned} \mathbf{AW60} & \mathbf{in} \ \mathbf{Production} \ \mathbf{Device} \\ & \textit{Rafael Deliano} \end{aligned}$
12	MC9S08AW Flasher Rafael Deliano
15	Large Literals for the RP2040 Assembler $Willem\ Ouwerkerk$
18	Astroimaging in Forth: Image File Format and Camera SDK  Andrew Read
22	Minutes of the General Meeting of the Forth–Gesellschaft e.V. on May 7, 2023  Anton Ertl

Cover picture: Geminids meteor shower Author: mk

Source: fetched from the internet, modified

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#### Dear readers.

the Geminids are one of the strongest meteor shower of the year with a maximum in the middle of December. Its radiant, the point from which the shooting stars seem to come, lies just north of the bright star Castor in the constellation Gemini (Latin gemini), which gave the Geminids their name.

Our Forth magazine now also has a twin. Wolfgang Strauss has translated it completely into English. There are many hopes attached to this. We are accommodating our international readership. And we



hope that the articles will be translated better than the various automats are able to do — they will then have enough to do to bring this from English into all the other languages of this world.

Let's stay with the stars. Andrew Read provides further insight into astroimaging. This time it's about controlling the camera, which is not at his home, but further away, where the sky is starry and without light pollution by the many lights of civilization. If you are ever there, let us know.

WILLEM OUWERKERK gives insight into the other direction, into the very small that can only be seen with a microscope, the registers in the RP2040 chip. Using these efficiently for noForth T is his goal. Yes, right: "T" — noForth conquers the M0+ core, and comes along with a forthy Thumb2 assembler.

Whether it's the smallest or the biggest in space, there's always something to control. Rafael Deliano has two articles in this issue. He lets us participate in the development, production and quality control of such components, forth—style. Prototyping and small series production work particularly well with them.

Even if at the last minute: the announcement of the Forth summer meeting still made it onto the back page of the magazine. Have you all already registered? That's great. Then I look forward to seeing you again soon at the Linux Hotel.

All yours Michael

You do not have to manually type the source codes in the VD. You can easily download them from the web page of the association.

http://fossil.forth-ev.de/vd-2023-02

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Bernd Paysan Gerald Wodni

#### Charlatans, now digital too

AI is on everyone's lips, a huge hype. Inspired by Ulli Hoffmann and his experiences I could not resist and tried ChatGPT myself. I quote:

Forth's Future Outlook:

**user:** Forth programming language. **Future** prospects?

#### assistant:

Forth is a programming language that has been around since the 1970s and is used especially in embedded system development and control engineering. There is still an active community of Forth developers and users who continue to develop and maintain the language.

However, Forth has become less important in recent years as other programming languages such as Python, JavaScript, Java and C++ have become more popular. This is partly because these languages are better adapted to modern development environments, libraries and frameworks, and have a larger community of developers and users.

However, this does not mean that Forth has no future. There are still specialized applications where Forth has advantages over other languages due to its efficiency and flexibility. Also, there is still an active community of Forth developers who continue to improve and maintain the language.

Overall, I would say that Forth will not be widely used in the foreseeable future, but will continue to play an important role in specialized applications.

Super. I couldn't have formulated it better myself, and in perfect English too. That inspires confidence in this technology.

Since I always spend a lot of time looking for suitable components for my products, I'll ask the AI right away:

SMT MOSFET with Vqs

user: Find a small SMT N-channel MOSFET with an Vgs of at least 30 V

#### assistant:

One example of an SMT (Surface Mount Technology) N-channel MOSFET with a Vgs of at least  $30\,\mathrm{V}$  is the 2N7002LT1G MOSFET manufactured by ON Semiconductor.

Some of its specifications are:

- Drain-Source Voltage (Vdss): 60 V
- Gate-Source Voltage (Vgs):  $\pm 20 \text{ V}$
- Continuous Drain Current (Id): 330 mA
- Power Dissipation (Pd): 200 mW Package: SOT-23

Please note that there may be other MOSFETs available with similar specifications, and it is important to choose a MOSFET that is appropriate for your specific application.

user: Wrong. The Vgs should be greater than  $\pm 30 \, \mathrm{V}$ .

assistant: I apologize for the mistake in my previous answer. To find an SMT N-channel MOSFET with a Vgs of at least  $\pm 30 \,\mathrm{V}$ , you can consider the following options:

- 1. Vishay Siliconix SiB121EDJ-T1-GE3 MOS-FET: This MOSFET has a Vgs of  $\pm 40\,\mathrm{V}$  and a package size of SOT-23. Some of its key specifications are:
- Drain-Source Voltage (Vdss): 60 V
- Continuous Drain Current (Id): 4 A
- Rds(on): 48 mOhms
- 2. Diodes Incorporated DMT6008LPS MOSFET: This MOSFET has a Vgs of  $\pm 30 \,\mathrm{V}$  and a package size of PowerDI 5x6. Some of its key specifications
- Drain-Source Voltage (Vdss): 60 V
- Continuous Drain Current (Id): 3.8 A
- Rds(on): 25 mOhms

Please note that there may be other MOSFETs available with similar specifications, and it is important to choose a MOSFET that is appropriate for your specific application.

user: any smaller parts

assistant: If you are looking for an SMT Nchannel MOSFET with a Vgs of at least  $\pm 30 \,\mathrm{V}$  in a smaller package, you can consider the following options:

- 1. ON Semiconductor NTLUD3317PZTBG MOS-FET: This MOSFET has a Vgs of  $\pm 30 \,\mathrm{V}$  and a package size of SOT-563. Some of its key specifications are:
- Drain-Source Voltage (Vdss): 20 V
- Continuous Drain Current (Id): 0.4 A
- Rds(on): 700 mOhms
- 2. Diodes Incorporated DMN61D0LQ MOSFET: This MOSFET has a Vgs of  $\pm 30 \,\mathrm{V}$  and a package size of SOT-23-3L. Some of its key specifications are:
- Drain-Source Voltage (Vdss): 60 V
- Continuous Drain Current (Id): 0.3 A
- Rds(on): 2.8 Ohms

Please note that these MOSFETs have lower maximum drain-source voltage ratings and current ratings than the MOSFETs I mentioned in my previous answer. It is important to choose a MOSFET that is appropriate for your specific application and meets the necessary requirements.

Yes, that's awesome! What a saving in working time!

However — not really . . . A 2N7002LT1G actually exists. But if you try to buy the other types mentioned, you will get a surprise: they do not exist. The transistors are freely invented. Whereby "invent" is possibly the



5

wrong word. Experts tend to speak of "hallucinating" in connection with an AI. And these digital hallucinations, unlike in this case, are often difficult to spot, because everything seems totally plausible, even the type designations correspond to the usual pattern of the respective alleged manufacturer.

In this context this is amazing, I was speechless at first. In other contexts, however, this could be very dangerous.

"Charlatans blend truth with lies to create a truth substitute."

That's the best definition I've found on the net. And perfectly applicable to what the AI is here, a digital charlatan.

Brave New World.

Jörg Völker

#### Write a "Hello World" Programm in Forth

Sure! Here's an example of a "Hello World" program written in Forth:

." Hello World!" CR

Explanation: ." is a Forth word that prints a string to the output. "Hello World!" is the string that we want to print. CR is a Forth word that outputs a carriage return, which moves the cursor to a new line. When you run this Forth program, it will print "Hello World!" to the output with a new line, typically on the terminal or console where you are running the Forth interpreter or compiler.

Note: The syntax and functionality of Forth can vary depending on the implementation and system you are using. This example assumes a standard Forth environment with a period (.) as the word separator and a carriage return (CR) as the newline character. Please refer to the documentation or user guide of your specific Forth system for more information on how to write and execute Forth programs.

That's what ChatGPT answered me the other day. How it comes to the conclusion that the word separator is a period, is beyond me, as it is the space character in reality.<sup>2</sup> Be that as it may. The program is correct. The explanation as well. As an expert, one simply irons out the mistakes and has written a newspaper article in no time.

Note: If you don't believe that this came from ChatGPT: I saved the screenshot. But because it was written in a light font on a dark background, which would have been difficult to print in our magazine, the text is available

here as a quote. It's good that we always indicate the author of a contribution, and sources. That's how we want to continue to do it in the future.

#### New Kid on the Block: noForth T

In May, WILLEM OUWERKERK sent an interesting article for our magazine — you've probably already discovered it in the table of contents. It came out that noForth has conquered another frequently used MCU. He wrote:

"It will be available soon on the noForth web—site! In the meantime, the pre—release version is available when people send me an email. Then I will send them the ZIP of the pre—release version to test.

This pre—release contains the tools, an assembler and disassembler, in addition a PIO assembler and disassembler, configuration files, commacode, etc."

May the noForth Model T<sup>3</sup> become as successful as the Model T once was for Ford, the "Tin Lizzie". mk

https://home.hccnet.nl/anij/nof/noforth.html

#### VCFe — Vintage Computer Festival Europa

For the 22nd time the VCF was held on the weekend of April 29 — May 01, 2023 in our beautiful city of Munich. On https://www.vcfe.org/D/ you can read about it:

"VCF is not only a regular event in California's Silicon Valley, but has also become a fixed point in European schedules.

So let's go back to the Good Ol' Days, when hackers weren't security consultants, bytes weren't megabytes, and Little Green Men were just Little Green Men!"

Every year, the VCFe is dedicated to a main topic. This time it was: "Silicon Mountains — Computers along the Alps." From *ERMETH*, *Smacky* and *Lilith* in the west to *Mailüfterl* and *Mupid* in the east and important manufacturers of the early days, like *Siemens* in the north and *Olivetti* in the south, the journey went, and to the basic concepts from *ALGOL* to *Stack*.

RAFAEL DELIANO took a look around and picked out something for our magazine.

#### Lilith

He wrote to me:

<sup>&</sup>lt;sup>1</sup> Hallucination (from Latin *alucinatio* "reverie") is a perception for which there is no demonstrable external stimulus basis

<sup>&</sup>lt;sup>2</sup> In psychopathology, confabulation or confabulating (as in Latin confabulatio, "narrative", from fabula, "fable", "story", "fairy tale") refers to the production of objectively false memories, e.g., when someone tries to retrieve more information from his or her memory than is actually stored (so–called provoked confabulations)

 $<sup>^3</sup>$  ARM, Thumb–2

<sup>&</sup>lt;sup>4</sup> The Xerox Alto was developed at the Xerox PARC Research Center in 1973 and was the first workstation with a graphical user interface

"A vague reference to Forth would have been this old—timer: Lilith, the European Alto<sup>4</sup>. The Lilith was developed as a high—performance stand—alone computer with high—resolution graphics and mouse operation starting in 1980 at ETH Zurich. All of the software is written in the high—level language Modula—2. Hardware and software were developed by a team around Niklaus Wirth. The exhibition showed an original Lilith as well as the emulator Emulith, with which one could try out the original operating software — the main topic of Jos Dreesen.

The hardware was a "2900" bit–slice computer, which was a stack computer. However, the intermediate language was M–code."

http://www.bitsavers.org/pdf/eth/lilith/Lilith\_hardware\_manual.pdf



Figure 1: Lilith

#### Z79Forth

"Interesting then also a Z79Forth. Unfortunately, the exhibitor Francois Laagel did not show up or I overlooked him. Therefore only a quote: 'Z79Forth is a journey into retro-computing using a Hitachi 63C09, but takes advantage of modern technology where appropriate (CMOS, USB and CompactFlash). Wire wrapping is particularly adapted to digital hardware experimentation and provides the developer with a great deal of flexibility.'"

https://www.elektormagazine.de/labs/72832/francois-laagel

Maybe we can learn more about it from Laagel. mk

#### **Erratum**

Francois Laagel emailed us in May this year:

"I noticed an overview of Forth systems in VD 4/2022 and would like to contribute a few fixes to the entry labelled as 'Zforth.'

Name: Z79Forth

Author: Francois Laagel Standard: 79 or ANS94"

Dear readers, please add this correction to your list. And please let us know if you find any other errors in the list.

#### **Dragon Moving**

SWAPPY, our favorite dragon, loves to look over his keeper's<sup>5</sup> shoulder and learn new things about Forth and other things. However, there always comes a time when he thinks he has seen everything there is to see at his current location. I noticed lately that he was getting a bit restless, obviously he started to itch in his claws and wings again.

And so, as is his annual habit, he called his dragon council together on the Saturday evening of the Forth meeting to consult with them about his next destination. At the end of the deliberations, Swappy decided, to the approving murmur of his council, that he would spend the next year with WILLEM OUWERKERK in Arnhem. He had heard many good things about Willem, had seen him make public appearances in matters Forth, had heard of his dancing robot arms, and of course he is curious about noForth.



Figure 2: Swappy in his travel box, ready for departure

So it was up to me to bring out his wonderful and almost new travel cave, used only once before, and assist Swappy to take a seat in it. For a short while, neither of us could remember how around Swappy had lain in his cradle, so that the seat belt secured well, and the seat gave good support. But then we noticed that Swappy had left clearly visible impressions on the seat with his back ridge, and with the memory then coming back to us, everything was then clear again. Swappy took his seat, and I put his harness on. Another wink of the right eye of the right head, hood pulled over, treasure chest stowed, cave locked, and off — or so I thought. But then Swappy found that his lair rattled a bit too much when I moved the travel box; he didn't want to go like that. So — what wouldn't you do for a dragon — open the cave again, get paper, take out the treasure chest, open the treasure



<sup>&</sup>lt;sup>5</sup> For the past 12 months, that's been me

chest, stuff some paper in it, close the treasure chest, stow the treasure chest, pack paper around it, close the cave, put the key under the doormat, close the package, get the destination coordinates ready, and off to the next post office. Swappy has similar travel preferences to Iwan's, if TERRY PRATCHETT'S "Thief of Time" is to be believed.

I am curious to hear what Swappy will report about his new domicile and sphere of activity.

PS: I could have spared Swappy and myself the search for the correct seating position if I had read my own report in 4d2022–02 earlier. :-)

Philip Zembrod

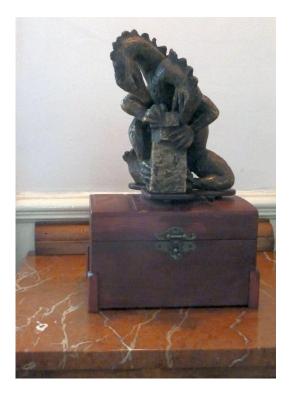


Figure 3: Swappy at Willem's home

#### **Dragon Arrival**

Yes, the swap dragon arrived in very healthy condition. Despite the somewhat long journey for him (he had to spend a few days in a depot). Beautifully wrapped and on top a nice filled treasure chest. I am very happy that

he gets to live here for a year. He also got a very nice spot as shown in the picture (figure 3). Willem Ouwerkerk

# VD Team is Looking for International Support

At the membership meeting in 2023, we decided to publish an international edition of our club magazine "Vierte Dimension" in English in addition to the German edition. We expect this to stimulate Forth activities and expand the networking of Forthers around the globe.

The project is designed as a test for a period of 4 issues. After that it will be decided if the project will be continued. The small German team will not be able to handle the additional workload alone in the long run.

Therefore, we are on the lookout for contributors for various areas of the project:

- English native speakers (proof readers)
- Translator German  $\rightarrow$  English
- Translator English  $\rightarrow$  German
- English authors
- German authors
- Makers who program hardware projects in Forth

Not sure if you fit into one of these categories? We should talk to each other. An interesting cooperation will be found.

The magazine "Vierte Dimension" is a hobby project and will be created on a voluntary basis. So do not worry: we don't expect full professionals with several years of work experience. Enthusiasm for the programming language Forth and solid knowledge of English or/and German are quite sufficient.

Please contact the Vierte Dimension team at vd@forth-ev.de if you are interested. Questions and feedback are also always welcome.

Wolfgang Strauß

Continued on page 11

#### AW60 in Production Device

#### Rafael Deliano

Due to the continued poor supply situation for controllers, the MC9S08AW60 had to be used once again for production. It is already obsolete, but as a former automotive standard type it is better available than what the manufacturers are promoting.



Figure 1: Flasher and AW60 SBC

Because of the manageable quantities, the existing programmer should be used unchanged for this purpose (figure 1). A printed circuit board with the AW60 normally contains the 6-pin header (figures 2, 3) defined by Motorola. This BGD<sup>1</sup> interface is required for flashing the controller.

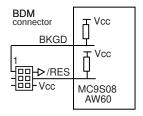


Figure 2: BDM schematic

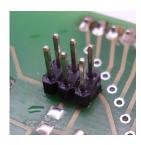


Figure 3: BDM as 6-pin header on SBC  $^{-1}$ BackGround Debug

To save on material costs, and also because of the overall height, a cut—off 2.54 mm edge connector was used instead of a pin header (figure 4); a common alternative would be spring—loaded test pins. There are also a variety of clips from China via ebay.com (figure 5) with different pin counts and pitches.



Figure 4: 8-pin edge connector



Figure 5: 10-pin pogo clip from China

#### **BDM** Extended

More lines make additional functions available. RXD/TXD of the UART are the bare minimum. Via the command line of FORTH you can test the PCB comfortably. The pin /EN stops the disturbing external watchdog. Instead of a crystal oscillator, another pin feeds a 32 kHz clock. From this the 4.19 MHz bus clock was generated on the AW60 SBC. Normally the nanoFORTH firmware initializes the controller in this mode, but not in this case. Instead, the internal RC clock is to be used to save components.

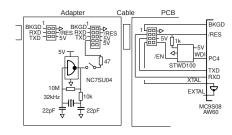


Figure 6: Schematic with adapter board

#### Trimming the RC Clock

Due to the 32 kHz oscillator on the adapter board in the cable (figure 6), the command line is available via UART after flashing FORTH. By using a terminal emulator a program can now be uploaded, which is then compiled into RAM — the advantage of the Von Neumann CPU. The routine RXD# is a counter which determines the width of a low pulse in the ASCII character U (55h); here it happened to be the value 33h. Indeed, the resolution is low, because it is a slow controller — the disadvantage of the Von Neumann CPU.

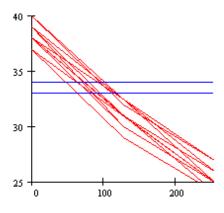


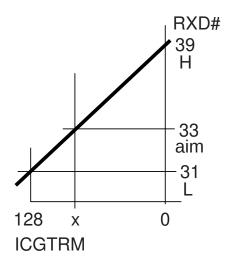
Figure 7: Scattering of the RC clock

The trim factor ICGTRIM of the RC clock is adjustable between 00...FF. The characteristic curve is somewhat sagging (figure 7). Here the target value is therefore not calculated from the straight line from 00 to FF, but from 00 to 80h (figure 8). The target



9

value at 70h is stored in the EEP-ROM. In a second step nanoFORTH is patched so that the AW60 starts with the RC oscillator after reset.



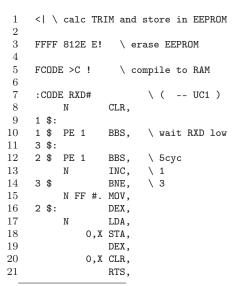
$$x = 128 - \frac{128 * (aim - L)}{(H - L)}$$

Figure 8: Calculation of the correction

#### **FTDI**

Nowadays, the RS232 interface, which is common for terminal programs, has become rare on PCs. The replacement by USB<sup>2</sup> in form of a FTDI<sup>3</sup> cable has the advantage that now the 5 V supply from the PC becomes possible. The disadvantage for 5 V controllers is that RXD/TXD are rated at 3.3 V. Since a level

#### Listing 1



 $<sup>^2\,\</sup>mathrm{Universal}$  Serial Bus

shifter is necessary for 5 V controllers, it has proven its worth to use an ADUM1301, which takes care of the galvanic isolation (figure 9). By doing so, one is no longer connected to the protective conductor via the PC and has thus eliminated a source of interference that makes analog measurements difficult. The usual disadvantage of FTDI cables is that the cheap ones don't work. This especially affects the XON/XOFF handshake as required by the nanoFORTH. The expensive 5 EUR Deek Robot (figure 10) from China have proven themselves, though. However, the connector pinout is not uniform. The inhouse standard used here (figure 11) is only one of many possible ones. After all, the contacts on the Dupont sockets can be easily swapped. The connector is not reverse polarity protected. Usual solution: cut off an unused pin and plug its socket.

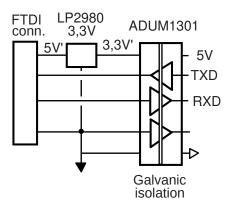


Figure 9: Level shifter

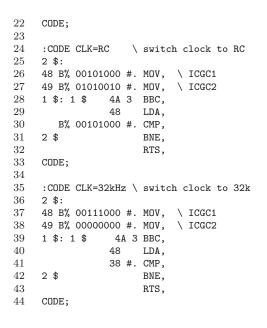




Figure 10: Deek Robot plug on FTDI cable



Figure 11: FTDI Dupont connection

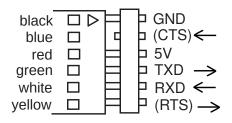


Figure 12: FTDI connection scheme

<sup>&</sup>lt;sup>3</sup> Future Technology Devices International

```
45
46
    : (R) \ ( UC1 -- UC2 )
    CR DUP CH. 4E C!
47
    ." press U " D% 100 MSEC
48
    CLK=RC D% 100 MSEC RXD# TERMINAL?
49
50
    DROP CLK=32kHZ D% 1000 MSEC :
51
52
    \ Z = D\% 31
    53
    \ [ D% 33 - @80 ] / [ @0 - @80 ]]
54
55
    · RIIN
            \ ( -- UC1 )
56
    D% 128 80 (R) DUP ND.
    D% 33 OVER - D% 128 U*
58
59
    ROT OO (R) DUP ND. SWAP - U/ -
61
    812E F! \ store in EEPROM
62
           \ exit via Reset
    COLD ;
63
64
    \ RUN
65
    \ press U
                 33 \ soll 32kHz Ref
    \ 00 press U 40 \ ist mit RC=00
66
67
```

69 |>

#### Listing 2

```
< | \ patch firmware
 2
 3
     2852 SYS-EE E!
 4
 5
     FFFF 80E0 E! \ clear EEPROM
 6
     FFFF 80E2 E!
     FFFF 80E4 E!
     FFFF 80E6 E!
9
10
     80E0 >C !
                \ compile to EEPROM
11
     LCODE
12
     812F LDA, 4E STA,
                        \ copy TRIM
13
     F7AA
                   JMP.
14
     CODE
15
16
     \ redirect Reset-Vector in EEPROM
17
     CCCC SYS-EE 7C + E! \ JMP,-Opcode
18
     80E0 SYS-EE 7D + E!
19
20
     COLD \ restart via Reset
21
```

Continuation of "Letters to the Editor" from page 8

# Impressions from the Meeting of the German "Forth Gesellschaft"

On the first weekend in May, the time had finally come. After the meeting had to be postponed from April to May for organizational reasons, just over a dozen Forthers met via screen, camera and microphone to spend a few pleasant hours together on the subject of Forth. The meetings of the Forth Gesellschaft are always open to the public, so non–members can also participate.

#### Friday: Chatting and Warming Up

Traditionally, there is an informal meeting on the first day, i.e. a get-together without a special program. So it was this time. These are opportunities for casual conversation and to share information about the latest projects. For me, this is one of the highlights of the conferences.

#### Saturday: Presentations

Saturday was the main day. I couldn't get out of my state of astonishment. Very interesting lectures were offered. The presentations were "broadcast" live on the Twitch streaming platform. Unfortunately, they can only be viewed there for a limited period of time; after that, they are automatically deleted by the operator. It's a good thing that Gerald "saves" them beforehand and uploads them to YouTube. So you can

watch them even years later. The link to the channel is https://www.youtube.com/@4ther-tv/videos

On Saturday evening we had two curiosities: the common dinner and a little later the Dragon Council. It's funny to eat sitting in front of a camera while watching the others eating and having good conversations. Who would come up with such an idea? The Dragon Council is also such an idea. By the way, this is the only part of the meeting that is not open to the public. This is where our club mascot Swappy chooses a new place to stay for a year with a worthy Forther.

#### **Sunday: Members Meeting**

Not only the conference, but also the members' meeting is open to the public. If you think that our meeting is such a boring, obligatory event with a lot of "club formalities", you are in for a disappointment. What the protocol of the meeting (printed in this magazine) unfortunately does not provide are the details of the individual items. The reports on the status of existing projects and ideas for new projects together with the subsequent "brainstorming" should be emphasized.

An important point of the general meeting was the presentation of the Dragon Award to our Dutch friend WILLEM OUWERKERK. PHILIP ZEMBROD held the laudation. Van harte gefeliciteerd, Willem!

It was an enjoyable event.

Wolfgang Strauß



### MC9S08AW Flasher

Rafael Deliano

The commercial offer of programming devices is poor for many controllers. That's where DIY is the better solution. An unprotected printed circuit board is sufficient to function, but packaging in a robust housing is usually required for use in production.



Figure 1: Flasher with needle adapter for SBC

The FTDI cable to the PC supplies

the 5 V for operation (figure 5). After

power-up the GP32 SBC runs with

this voltage. But it can reduce its

supply via pin PD5 to 3.3 V in case

the target PCB needs this voltage

— some of the targets are not 5 V

To protect both PCBs, the shortcircuit current is limited, in this case

by means of a resistor R1=4.7 Ohm.

The value of this resistor must be

adjusted to the current gain of the

transistor used (figure 8). The re-

sulting output voltage can be read

at the A/D converter of pin PB2.

Thus the error detection — mostly

twisted plugging of the 6-pin cable

— is possible from the program. The port pins for the BGD connector are

buffered with ICs of type 74HCxx

(figure 4). Thus they are more robust

against ESD<sup>1</sup>, have a better signal

quality due to the Schmitt triggers

of the receivers and a higher driver

performance of the transmitters. All

transmitters are disabled after reset

Setup

tolerant.

#### Debug UART

The RXD/TXD at the BGD connector are mainly used to adjust the RC clock in the AW60 or PA60 controller<sup>2</sup>, because for the BGD the bus clock of the GP32 must fit exactly. But with this "odd frequency" the UART does not work. Therefore its baud rate is fed to pin PA6. This allows the half-duplex operated UART to synchronize itself in software.

Table 1: Bopla enclosures

Type of enclosure

Display screen

Panoramic display screen

Membrane keypad area

Nr.

BOS750

**BOS751** 

BOS752

Figure 2: Main board in the upper shell

#### Memory

Two alternatives have been implemented. The EEPROMs (figure 7) are located on a pluggable memory card. Since the GP32 has no I<sup>2</sup>C interface, they are controlled via port pins — not ideal for speed.

5 V FRAMs (figure 6) have a capacity of only 32 kByte, so two ICs are needed. In addition, they are only available in SO8 packages and not in DIP8. Therefore they were mounted on adapters. Since they are controlled via the SPI of the controller, very fast reading and writing is possible. However, it turned out later that the download via a terminal program in Win 11 is slow, so that the FRAM variant was not used after all.



Figure 3: Front panel

One advantage of compatible enclosure families is that you can realize devices for different requirements faster, since new layouts can be derived from old ones. This type of enclosure is not cheap, but it is very spacious. And ABS is more pleasant to work with than cheap plastics. Since no membrane keyboard is used here, the recess on the top can be used for labeling (figure 1). This is useful because different firmware is installed for AW60 and the newer PA60, depending on the controller.

Mechanics

The BOS752 enclosure from Bopla<sup>3</sup> belongs to a series (table 1) that also includes variants for displays. However, a display was unnecessary this time, as was the 9 V battery compartment.

to protect the target PCB.

<sup>&</sup>lt;sup>1</sup> ElectroStatic Discharge

<sup>&</sup>lt;sup>2</sup> PA is the newer generation of Freescale/NXP controllers; it is "incredibly cheap" but currently not readily available. The smaller packages are also less attractive for hand soldering. For hobby and often for industry as well, newer is not always better. (RD)

<sup>&</sup>lt;sup>3</sup> Bopla Enclosure Systems GmbH, located in Bünde, Germany

<sup>&</sup>lt;sup>4</sup>Brother ScanNCut SDX1200 cutting plotter

The vinyl film was cut by a SDX1200<sup>4</sup> and transferred with transfer foil.

All controls are mounted on the front panel. The supplied ABS plate from Bopla was used. Print the outline on self-adhesive vinyl film, stick it on, drill and saw the contour with the fretsaw. Until everything fits correctly, however, a rework with the file is still due. Then you have a presentable prototype. For small series, however, more convenient alternatives are necessary. Since a standard 1.5 mm PCB will fit, it would be possible to have it made with the other PCBs and stick foil on it. If one has a milling machine, it is more obvious to machine ABS or colored GRP plates.<sup>5</sup> A blue 5 watt laser that can cut plastic is probably ideal.

#### GP32 SBC

Why is the antique GP32 from 2001 used to program the oldtimer AW60 from 2006? The BGD protocol (figure 9) of the AW60 has a timing

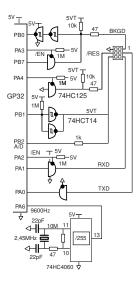


Figure 4: BGD interface

which can be reproduced even in assembler only if host and target work with the same clock. The target, however, uses an RC oscillator whose frequency deviates. The frequency of the AW is about 4 MHz, the frequency of the newer PA from 2012 is about 8 MHz. So it is necessary to use a controller whose clock can be precisely adjusted via PLL<sup>6</sup>. This is only the case with the GP32.<sup>7</sup> Complicated setup, but many setting options. Especially the 10-bit frequency divider N with high resolution (figure 10) is useful. For 2.45...8MHz one works with the prescaler P with the setting P=/1, for up to 16 MHz with P=/2. Above 10 MHz, however, one is nominally already outside the specified speed of the GP32.

#### **SYNC**

The SYNC sequence is provided in the BGD protocol for synchronization (figure 9). The host first sends

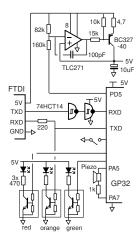


Figure 5: Power supply, FTDI, controls

an over—wide pulse and then receives back from the target a pulse with exactly 128 etu<sup>8</sup>. In software, one needs a subroutine (listing 1) that scans the port pin after a programmable delay. A search routine can then determine exactly the rising edge. For the required high temporal resolution, a list of 256 NOP opcodes, the beginning of which is skipped by a programmable JMP opcode, is suitable.

#### Needle Adapter

The question remains where the pin mentioned at the beginning is and why it exists at all. The 6-pin header costs money, causes problems in some applications with the height and is not swap-proof. Therefore it is no longer used on the SBCs, but instead a small needle adapter with only one needle for the BKGD pin is used (figure 12). The other signals are already present on the 40-pin header.

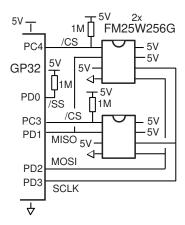


Figure 6: FRAM



<sup>&</sup>lt;sup>5</sup> Acrylonitrile butadiene styrene copolymers (abbreviated ABS) are thermoplastic terpolymers available as sheets from 1 mm thick. GRP stands for "Glass fiber Reinforced Plastic.

<sup>&</sup>lt;sup>6</sup> Phase Locked Loop

<sup>&</sup>lt;sup>7</sup>This was the first generation with PLL

<sup>&</sup>lt;sup>8</sup> elementary timing units

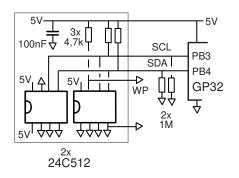


Figure 7: EEPROM on chip card

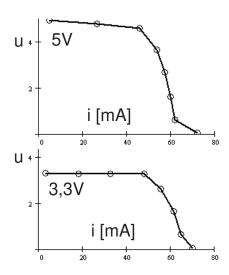


Figure 8: Current limitation

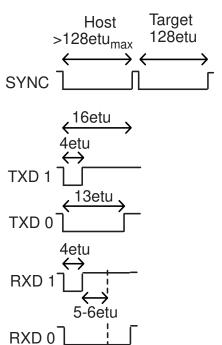


Figure 9: Data transmission

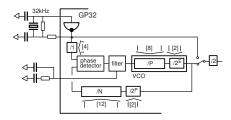


Figure 10: Clock unit of the GP32

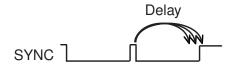


Figure 11: SYNC sampler

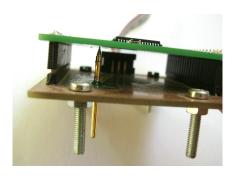


Figure 12: Needle adapter for the BKGD pin

#### Listing 1: SYNC Sampler

```
\setminus ( UC1 -- flag ) UC1 = delay
1
     :CODE SYNC'
                                                                      \ Insert 256 * 1cyc
                                                                18
2
                                flag = level at BKGD-pin
                                                                19
                                                                      \ i.e. 256 NOP Opcodes
3
                          LDA,
                                                                20
                                                                      \ Note: In 8MHz-Target 128 * 1cyc will do.
4
     XSAVE
                          SHX.
                                                                21
                                                                      NOP, NOP, NOP, NOP, NOP, NOP, NOP,
 5
                          TAX,
                                  \ stack to X-register
                                                                22
                                                                23
6
                                                                      NOP, NOP, NOP, NOP, NOP, NOP, NOP,
                       H. CLR.
7
           BKGDo
                          MBC,
                                  \ pulse low
                                                                24
8
           FF
                       #. LDA,
                                                                25
9
                                  \ 3
                                                                26
                                                                            BKGD-PORT
     1 $: 1 $
                       A. DBN.
                                                                                           LDA.
                                                                                                   \ 3cyc sample pin
10
           BKGDo
                          MBS,
                                  \ 4cyc
                                                                27
                                                                            2 $ BKGDi
                                                                                           BBC,
                                                                                                   \ wait for rising edge
11
           BKGDo-en
                          MBS,
                                  \ 4cyc
                                                                28
                                                                            BKGDo
                                                                                           MBS,
                                 \ 4cyc
                                                                29
12
           NOP, NOP, NOP, NOP,
                                                                            BKGDo-en
                                                                                           MBC.
13
     >C @
                       ,X JMP,
                                  \ 6cyc
                                                                30
                                                                                           AND,
                                                                                                   \ pin to stack
14
                                                                31
                                                                                           LHX,
                                                                      XSAVE
                                                                32
15
                                                                            1 ,X
                                                                                           STA,
                                                                33
16
                                                                                           RTS,
17
                                                                34
                                                                      CODE;
```

## Large Literals for the RP2040<sup>1</sup> Assembler

Willem Ouwerkerk

Only literals from 3 to 8 bits can be used directly in the assembler for the RP2040. So for 16-bit and 32-bit numbers we need a different method. The classic way with ARM are "literal pools".

#### What is a Literal Pool?

"Perhaps the most common type of literal pool are those used by the LDR Rd,=const pseudo-instruction in ARM assembly language and similar instructions in IBM System/360 assembly language, which are compiled to a LOAD with a PC-relative addressing mode and the constant stored in the literal pool." https://en.wikipedia.org/wiki/Literal\_pool

In Forth we use literals to push integers onto the data stack as quickly as possible. The routine for this must therefore be in machine code, but which one is the best, short and quick?

In combination with the LDR opcode in the M0+ instruction set, there is a label mechanism that enables literal pooling:

```
LDR Rn, =ape
or this:
LDR Rn, =0x12345678
```

However, this would mean that a fairly large assembler would have to be loaded in (no)Forth. Because the literals could only be resolved after the assembled code was complete. A difficult task for a single–pass assembler! So we tried forth–like alternatives.

#### Let's Use It!

For  $noForth\ T^2$  we can use a register that is already used by NEXT.

NEXT goes like this:

As you can see, the W register is loaded with the address of the code field. After reading the contents to the HOP register, the W register is increased to right behind the code field (CFA). See figure at the end of the article.

#### Single and Multiple Inline One-Pass Pooling

We can take advantage of this, here is an example:

```
code COLD
  10000047 ,
  code>
    hop w ) ldr,
  hop bx,
  end-code
```

In this case the W register points to the data that is compiled right after the CFA of cold. The word CODE> is a directive that redirects the CFA to where the real code starts. Because the W register points directly to the data, we can simply read it to any register we want. In this case the HOP register. Finally HOP BX, jumps directly to 10000047 which is the address of the secondary boot code to restart noForth T.

We can also use this to read a whole range of data into registers, for example like this:

```
code SET-GPIO ( -- ) \ GPIO 2 to 29 are inputs
D0000020 , \ = HOP
40014014 , \ = DAY
code>
    w { hop day } ldm,
    \ HOP = D0000020, DAY = 40014014
```

Which in one 16-bit opcode reads one or more numbers, to as many registers, and it's fast, too! However, this is of no use in subroutines or interrupts.

The next example gives another way to store and read numbers.

pool, and apool, are two noForth T assembler directives that allow the use of large literals in the middle of any assembler code. They are used as follows:

```
code ANYWORD ( -- )
tos sp -) str, \ Save TOS
apool, \ Start new aligned pool
  87654321 , \ Literal 0
  10000100 , \ Literal 1
   true , \ Literal 2
then,
tos sp -) str, \ Save TOS
w { tos hop day } ldm,
  \ Read all three literals in one go
  \ TOS = lit0, HOP = lit1, DAY = lit2
```

<sup>&</sup>lt;sup>2</sup> T stands for Thumb, and of course the T of Ford T. It is a noForth for the Thumb2 instruction set. And it runs on all Pico boards because they all use the RP2040.



 $<sup>^{1}</sup>$  Raspberry Pi MCU; 2 Cores, Typ M0+, 4\*64 KB (+ 8 KB for a total of 264 KB RAM), further 4 KB for USB and a 16–KB XIP cache, 0 Flash on chip.

```
next, end-code
```

The literals are compiled between the words apool> and then, but how does that work?

apool, saves the program counter PC in the W register. Then it jumps over the *inline data pool* using ahead, and then,

The directives pool, and apool, are:

```
: POOL, ( -- )
  w pc mov, ahead, ;
  \ Start not aligned literal pool
: APOOL, ( -- )
  align, pool, ;
  \ Start aligned literal pool
```

So we have a set of tools to use fast 16-bit and 32-bit literals in the Forth assembler without having to use complex mechanisms.

#### Another Simple Literal Pooling Method

There is a third mechanism that is only useable for single literals and it's a bit less efficient. It looks a bit like the traditional ARM notation. I call it *simple literal pooling*:

```
code SOMEWORD ( -- n )
  tos sp -) str,
   \ Save TOS
  tos pc ) ldr, 12345678 ##
   \ Load 12345678 to TOS ...

It assembles to:

code SOMEWORD ( -- n )
   sp sp 4 # subs, \ Save TOS
   tos sp 0 x) str,
   tos pc 0 x) ldr, \ Load inline number to TOS
   ahead,
        12345678 , \ Inline number
   then,
```

Finally, a few more examples from the noForth T target file.

#### Real Examples

The first word resets most built-in RP2040 devices.

```
code RESET-ALL
                    ( -- )
    4000C000 , 4000E000 , 01FFCDBF , 4000F000 , 003C7FFE ,
       \ DAY = 4000C000, SUN = 4000E000, MOON = 1FFCDBF
    w { day sun moon } ldm,
                            \ Set most built in devices in reset state
   moon sun ) str,
                            \setminus HOP = 4000F000, MOON = 3C7FFE
    w { hop moon } ldm,
    moon hop ) str,
                            \ Restart most built in devices
    begin,
        w day 8 x) ldr,
                            \ Read reset done register to W
        w w mvns,
                            \ Ready when all tested bits are zero?
        w moon ands,
    =? until,
    next,
end-code
The key primitive, it reads one key to TOS using UART0:
code KEY)
             ( -- c )
    40034000 , \ UARTO base address
code>
    sun w ) ldr,
    tos sp -) str,
    begin,
        day sun 18 x) ldr, \ Read flags (UARTFR)
        moon 10 # movs,
                            \ Isolate KEY? flag
        day moon ands,
    =? until,
                            \ Flag set?
    tos sun ) ldrb,
                            \ Read character
   next,
end-code
```

Calculate the depth of the (no)Forth stack used:

```
code DEPTH ( -- n )
   ramadr: SPO ,
                        \ Pointer to bottom of datastack
code>
    day w ) ldr,
                        \ 2 - Read SPO-pointer to DAY
    day day ) ldr,
                        \ 2 - Read stack base to DAY
    day day sp subs,
                        \ 1 - Calc. used stack space
                       \ 3 - Save TOS
   tos sp -) str,
   tos day mov,
                        \ 1 - Used space to TOS
   tos tos 2 # asrs,
                       \setminus 1 - Divide by 4
   next,
```

#### Links

You can find the complete noForth T assembler in the wiki:

https://wiki.forth-ev.de/doku.php/pfw:assemblers\_rp2040-assembler

Cortex-M0+ Technical Reference Manual r0p1

https://developer.arm.com/documentation/ddi0484/c/CHDCICDF

ARM Compiler Toolchain Assembler Reference Version 5.03

https://developer.arm.com/documentation/dui0489/i/arm-and-thumb-instructions/ldr--immediate-offset-

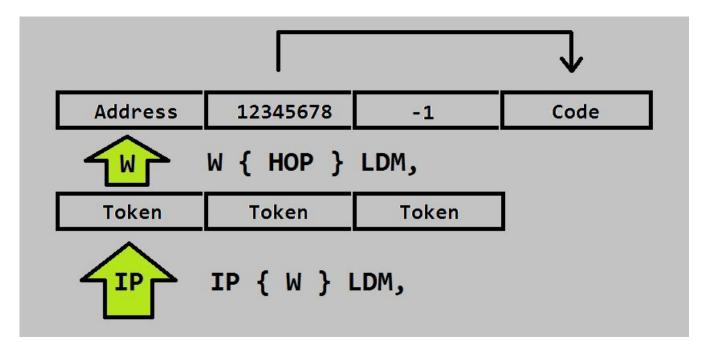


Figure 1: Fast long literal in noForth T

# Astroimaging in Forth: Image File Format and Camera SDK

Andrew Read

Last time we spoke about astroimaging in general and specifically the control of the telescope mount over TCP/IP. Today I would like to share with you my progress in controlling a specialized camera with the manufacturer's SDK and saving images in an industry standard file format.

FITS is the longstanding astroimage file format. Its drawback is that 16-bit integers (most cameras capture pixel luminescence values as 16-bit integers) are stored in big-endian format. Little-endian CPUs must byte swap every word of the image buffer with each load or save. To illustrate the computational burden: the camera I am using, an ASI6200 (figures 1 and 2), has 62 million pixels, i.e. 62 million words in the image buffer! A newer standard for astroimages, XISF, which permits either endian format, but which is little endian by default and backwardly compatible with FITS metadata, is becoming more popular as a result.



Figure 1: ASI6200, picture and features

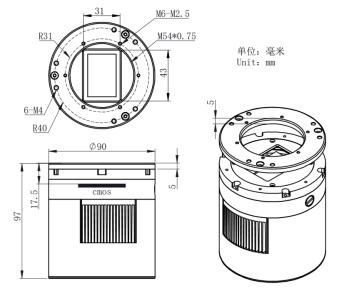


Figure 2: ASI6200, some technical info

At first glance of the XISF standard I wasn't optimistic. The file format is very flexible: XML is used to hold metadata, image data can be chained across several files, there are optional checksums, data may be encrypted.

How would XISF be approached in C? First we would look for (or take some time to write by ourselves) an XML library. Next, study the XISF standard documentation and build "business logic" to deal with all the XISF file structural possiblities. Obtain a variety of XISF files and test our code reading and writing them. Then I recalled a conversation with Ulli Hoffmann — "in C you build a framework to deal with the general case, in Forth you build exactly and only what you need". Let's proceed that way . . .

First step: create an XISF image file with my camera using the manfacturer's software and open it in a hex editor (I use UltraEdit). Compare the file with the XISF standard and delete everything that is optional according to the standard and unnecessary to me. Save the abbreviated file, and confirm that it opens successfully in PixInsight (software for processing XISF images). Extract the XML part of the file and inspect the XML tags (UltraEdit again). Decide which parts of the XML are effectively just "constant text" and which parts should be written uniquely for each image. Finally, develop a lexicon of Forth words (XISF.f) to create this "theoretical minimum" XISF file: "signature" followed by "header" followed by image data. Here is how we proceed to initialize a buffer in the format of an XISF file.

XISF\_BUFFER BUFFER: XISFBuffer
XISFBuffer XISF.StartHeader
 XISF.StartXML
 XISF.StartImage

XISF files include "FITS keyword" metadata carrying information about the image in string format within XML tags. The most common FITS keywords cover, for example, the target coordinates (RA DEC), date and time, exposure duration, equipment, etc. We use a Forth defining word to associate a FITS keyword with a variable, in this case an integer representing the focus position.

variable fpos 2000 fpos!

s" FOCUSPOS" fpos XISF.MAKE-FITSKEY-INT XISF.FITSfocuspos

Writing the focus position to the header is done by XISF.FITSfocuspos. Other words from the lexicon complete the header. The structure of the Forth code mirrors the structure of the header — the result is simple and logical.

#### Astroimaging in Forth: Image File Format and Camera SDK

```
XISFBuffer XISF.StartHeader
   XISF.StartXML
    XISF.StartImage
        XISF.FITSfocuspos
        \ write other FITS keywords
        XISF.FinishImage
   XISF.FinishXML
XISF.FinishHeader
```

Before the final step of writing the buffer to a binary file the image data is obtained by calling the camera SDK with a pointer to the appropriate section of the buffer.

ZWO, the manufacturer of ASI imaging cameras supplies an SDK comprising a DLL, a C-language header file, and documentation. I had anticipated that it would be rather difficult to use all this from Forth but in fact it was very straightforward. Firstly, to confirm that the SDK "worked" and could connect to a camera I used Microsoft Visual Studio 2022 and prepared a simple C-language console application to call the functions in the DLL. VS makes this straightforward, but all of the templates are in C++ rather than C and need to be adapted — mainly with the delete key.

VFX Forth interfaces with DLLs through library and Extern: words, best understood by reviewing the listing (ASI\_SDK.f). A few notes: (1) the DLL is most simply placed in the directory of the VFX executable. (2) the VFX developer console has a tool to extract all of the functions from DLLs and copy them to the clipboard to save time. (3) it is actually very easy and quick to write the Extern: function declarations by hand, referencing the C header file; an automated tool is probably not worth the trouble. (4) explicit whitespacing in the declarations is essential, even between the closing parenthesis and the semicolon.

ASI SDK functions generally take pointers to variables and structures and return an IOR—type error code. I prepared a Forth word to decode those error codes (referencing the SDK), and a simple succeed—or—abort error

handler for exploring the SDK functionality at the interpreter. C-language structures are easily mimicked with the Forth BEGIN-STRUCTURE and releated words. I made two interesting observations:

- 1. the C compiler may pad structures for alignment but this must be compensated for manually in Forth.
- 2. C's sizeof() does not always give the correct answer. A C double was reported as 8 bytes but compiled as 12 bytes (a long double).

I think you are already aware of these C-language data size quirks. In Forth it was not hard to explore and resolve the issues with DUMP but I guess in C my code would have just failed and I'd be turning to a debugger to set breakpoints and single—step. BEGIN-STRUCTURE also inspired a thought to mirror C enums with a word BEGIN-ENUM. This is certainly not original but it's interesting how Forth encourages just—in—time reinventions!

I can now operate the ASI camera and save the images in XISF standard format using Forth. Some open—source repositories do the same thing in C++ or Python with, literally, thousands of lines of code. In Forth "first—level" functionality required roughly 250 lines and a couple of afternoons. The next step is to develop a camera control language at a level of abstraction about the ASI SDK, reflecting how I might like to interact with the telescope and camera during a live imaging session.

The code is presently in private repositories on GitHub but will become open source. Please contact me if you would like access and I welcome correspondence about the project in general. andrew81244@outlook.com

#### Links

```
XISF format:
```

```
https://pixinsight.com/doc/docs/XISF-1.0-spec/XISF-1.0-spec.html
```

ASI SDK

https://www.zwoastro.com/downloads/developers

#### Listing

```
\ XISF.f - code for writing in the XSIF image file format
3
     4032 constant XISFHeaderMaxLen
                                                   \ review and adjust
 4
     640 480 2 * * constant XISFDataMaxLen
                                                   \ camera image size in bytes
5
     BEGIN-STRUCTURE XISE BUFFER
6
7
     \ a 'theoretical minimum' XISF file
8
        8 +FIELD XISF_SIGNATURE
9
        4 +FIELD XISF_HEADER_LEN
10
        4 +FIELD XISF_RESERVED
        XISFHeaderMaxLen +FIELD XISF_HEADER
                                                   \ header with trailing zeros
11
12
        XISFDataMaxLen
                          +FIELD XISF_DATA
                                                   \ data with trailing zeros
     END-STRUCTURE
13
14
     variable XISFBufferPointer
15
16
     variable XISFHeaderPointer
17
```



```
: XISF.StartHeader ( XISFbuff -- )
       dup XISFBufferPointer !
19
20
       XISF_Header XISFHeaderPointer !
21
22
23
    : XISF.HeaderLength ( -- n )
       XISFHeaderPointer @ XISFBufferPointer @ XISF_Header -
25
26
27
    : XISF.WriteToHeader ( addr n -- )
28
       dup >R
29
       XISFHeaderPointer @ swap cmove
       R> XISFHeaderPointer +!
30
31
32
    : XISF.WriteIntToHeader ( x -- )
33
    \ write an interger in string format - for XML tags
34
35
       <# dup SIGN 0 ( x-as-double) #S #> ( caddr u)
36
       XISF.WriteToHeader
37
38
39
    : XISF.StartXML ( -- )
    \ XISF specification requires this
       s\" <?xml version=\"1.0\" encoding=\"UTF-8\"?>" XISF.WriteToHeader
41
42
       s\" <xisf version=\"1.0\">"
                                      XISF.WriteToHeader
43
44
45
    : XISF.StartImage
       s\" <Image geometry=\""
                                       XISF.WriteToHeader
46
47
       48
49
    : XISF.MAKE-FITSKEY-INT ( caddr u addr <name> -- )
50
51
    \ defining word for a FITS keyword having integer value
    \ e.g. variable-name S" keyword" XISF.MAKE-FITSKEY-INT <name>
52
54
          , $.
55
       DOES> ( -- , write a FITS keyword with a value in \ensuremath{\mathtt{XML}})
          dup >R @ @
                                     ( value)
          R> cell+ count
57
                                       ( value caddr u)
          s\" <FITSKeyword name=\""
58
                                      XISF.WriteToHeader
59
          ( value caddr u)
                                      XISF.WriteToHeader
         s\" \" value=\""
60
                                       XISF.WriteToHeader
61
          ( value)
                                       XISF.WriteIntToHeader
          s\" \" />"
                                       XISF.WriteToHeader
62
63
64
    : XISF.WriteFile ( caddr n --)
65
    \ write the buffer to a binary file
67
       \ ... create-file ... write-file ... close-file
68
70
    \ a test run
71
    XISF_BUFFER BUFFER: XISFBuffer
    variable fpos 2000 fpos!
   s" FOCUSPOS" fpos XISF.MAKE-FITSKEY-INT XISF.FITSfocuspos
73
74
    XISFBuffer XISF.StartHeader
75
76
       XISF.StartXML
77
          XISF.StartImage
            XISF.FITSfocuspos
78
79
             \ ... write other FITS keywords
          XISF.FinishImage
80
81
       XISF.FinishXMI.
82
    XISF.FinishHeader
83
    \ ... call the ASI SDK with a pointer to the buffer and expose an image
    s" C:\test\MadeInForth.XISF" XISF.WriteFile
84
    86
87
    \ ASI_SDK.f - code for interfacing to the ASI SDK
                              \ place the dll in directory of the VFX executable
89
   LIBRARY: ASICamera2.dll
90
    Extern: int "C" ASIGetCameraProperty( int * ASICameraInfo , int CameraIndex ) ;
    Extern: int "C" ASIGetNumOfConnectedCameras( void ) ;
92
93
    \setminus ... around 20 further Extern: function declarations in this SDK
```

```
95
      : ASI.Error ( n -- caddr u)
 96
      \ convert and ASI error code to text
          O OF s" SUCCESS" ENDOF
98
          1 OF s" INVALID_INDEX" ENDOF
99
          2 OF s" INVALID_ID" ENDOF
100
101
         \ ... other codes
102
         s" OTHER_ERROR" rot ( care of case selector)
         ENDCASE
103
104
105
      : ASI.?abort ( n --)
106
107
      \ do-or-die error handler, for interactive testing
108
         dup ASI.Error type CR
109
         IF abort THEN
110
111
      BEGIN-STRUCTURE ASI_CAMERA_INFO
112
                                            \ 240 bytes
113
      64 +FIELD ASI_CAMERA_NAME
      4 +FIELD ASI_CAMERA_ID
114
115
       4 +FIELD ASI_MAX_HEIGHT
       4 +FIELD ASI_MAX_WIDTH
116
117
      12 +FIELD ASI_PIXEL_SIZE
                                            \ long double
118
         \ ... other fields
      END-STRUCTURE
119
120
121
      \ define an ENUM data-structure with similar syntax to a STRUCTURE
122
      : BEGIN-ENUM O ;
123
      : END-ENUM drop ;
124
      : +ENUM dup 1+ swap CONSTANT ;
125
126
      BEGIN-ENUM ( ASI_IMG_TYPE )
127
         +ENUM ASI_IMG_RAW8
128
         +ENUM ASI_IMG_RGB24
129
130
      END-ENUM
131
      -1 CONSTANT ASI_IMG_END
132
133
      ASI_CAMERA_INFO BUFFER: ASICameraInfo
134
      VARIABLE CameraID
135
136
      : ASI.ReviewCameras
137
      \ get and print all the properties of all the connected cameras
138
         ASIGetNumOfConnectedCameras ( -- n)
139
         ?dup
140
141
             \ loop over each connected camera
142
                ." Camera index " i . CR
143
                ASICameraInfo i ASIGetCameraProperty ( buffer index --) ASI.?abort
144
                ASICameraInfo ASI_CAMERA_NAME ." ASI_CAMERA_NAME " zcount type CR
                ASICameraInfo ASI_CAMERA_ID ." ASI_CAMERA_ID " 10 dup CameraID ! u. CR ASICameraInfo ASI_MAX_HEIGHT ." ASI_MAX_HEIGHT " 10 . CR
146
147
148
                \ ... other properties
                CR
149
150
151
152
            ." No ASI cameras connected" CR
153
154
155
156
      \ a test run
      ." ASICamera2.dll load address " ASICamera2.dll u. CR
157
158
      .BadExterns CR \ list any unrecognized extern functions
```

159

2023/2

ASI.ReviewCameras

# Minutes of the General Meeting of the Forth–Gesellschaft e.V. on May 7, 2023

Anton Ertl

# 1. Welcome of the Participants and Verification of the Quorum 14 participants, thus given.

#### 2. Election of the Secretary M. Anton Ertl

## 3. Election of the Chairman of the Meeting Klaus Kohl–Schöpe

#### 4. Additions to the Agenda

The points raised here were all dealt with under "Miscellaneous".

Then: award of the Dragon Prize to Willem Ouwerkerk.

#### 5. Report of the Board of Directors

- Membership development and cash report (Carsten Strotmann); 2 resignations, 3 admissions. The cash report was handed in. Details are available on request from the board.
- The cash auditor (Wolfgang Strauß) was able to comprehend the cash book.
- Around the Forth magazine (Ulrich Hoffmann).
- Internet presence: activities on YouTube/Twitch/Website (Gerald Wodni).
- External representation and projects (Bernd Paysan).

### 6. Approval of the Actions of the Board of Directors

Anton Ertl requests the discharge of the Board of Directors. Vote on strawpoll.de: 13Yes:0No:1Abstention. The Board of Directors was thus discharged.

#### 7. Election of the Board of Directors

The existing Board of Directors is available for a further period. There are no further candidates. Vote on strawpoll.de: "Do you want to keep the existing directorate?" 14Yes:0No:0Abstention. The new, old directors accept the election.

#### 8. Projects

- Ulrich Hoffmann reports on "Project Forthworks".
- Philip Zembrod reports on Volksforth.
- Wolfgang Strauß reports on "Project Feuerstein".
- Carsten Strotmann reports on the book project.
- Anton Ertl reports on "Rethinking Forth".

#### 9. Miscellaneous

- Carsten Strotmann: Increase of the membership fee? Result of the discussion: No.
- At the moment the VD costs more than is foreseen for the special purpose operation! Result of the discussion: This is acceptable for us.
- Opt—out for the paper version without reduction of the membership fee? Result of the discussion: We will do it.
- Bernd Paysan reports about the planned shutdown of the Strato server. Mailman porting. Discussion about switching off the mailing lists.
- Wolfgang Strauß: English VD. Wolfgang makes once the next three issues also in English. The German issue is unaffected and will be published as usual.
- Ulrich Hoffmann: Cooperation with the Facebook group Forth2020.
- Carsten Strotmann suggests to post selected articles as a whole on the website, linking to the VD. Gerald Wodni proposes to post this under a VD logo; accepted.
- Ulrich Hoffmann: Dagstuhl seminar for concatenative languages; to note.
- Carsten Strotmann: Summer meeting from June 30 to July 2 at Linuxhotel decided.
- Carsten Strotmann: Mastodon new server needed for Forth society.
- Carsten Strotmann: cloud.forth-ev.de currently paid by Carsten; Forth society takes over.
- Carsten Strotmann: Virgil Dupras (Tumbleforth, CollapseOS). Advertise for him or similar; accepted.
- Martin Bitter: entry of the Forth company in handelsregister.de; for your information.

#### Regional Forth Groups

Please ask the organisers if the meetings will take place. This may vary depending on the pandemic situation.

Mannheim Thomas Prinz

Tel.:  $(0.6271) - 28.30_p$ **Ewald Rieger** 

Tel.:  $(0.6239) - 920185_n$ 

Treffen: jeden 1. Dienstag im Monat Vereinslokal Segelverein Mannheim e.V. Flugplatz Mannheim-Neuostheim

München Bernd Paysan

> Tel.: (0.89) - 41.15.46.53bernd@net2o.de

Treffen: Jeden 4. Donnerstag im Monat um 19:00 auf http://public. senfcall.de/forth-muenchen,

wort over+swap.

Hamburg Ulrich Hoffmann

Tel.: (04103) - 804841uho@forth-ev.de

Treffen alle 1–2 Monate in loser Folge Termine unter: http://forth-ev.de

Ruhrgebiet Carsten Strotmann

ruhrpott-forth@strotmann.de Treffen alle 1-2 Monate im Unperfek-

thaus Essen

http://unperfekthaus.de.

Termine unter: https://www.meetup.

com/Essen-Forth-Meetup/

Services of the Forth-Gesellschaft

Nextcloud https://cloud.forth-ev.de

GitHub https://github.com/forth-ev

Twitch https://www.twitch.tv/4ther

 $\mu$ P-Controller-Pool Carsten Strotmann

microcontrollerverleih@forth-ev.de

mcv@forth-ev.de

Special Fields

Forth hardware in VHDL Klaus Schleisiek

Tel.:  $(0.5846) - 98.04008_p$ microcore (uCore)

kschleisiek@freenet.de

AI, Object Oriented Forth, Ulrich Hoffmann

Safety-critical Tel.: (04103) - 804841uho@forth-ev.de

systems

Forth distribution Ingenieurbüro

volksFORTH Klaus Kohl-Schöpe Tel.:  $(0.8266) - 36.09.862_p$ ultraFORTH

RTX / FG / Super8

KK-FORTH

#### **Events**

Thursdays from 20:00

Forth-Chat net2o forth@bernd using the key

keysearch kQusJ, complete key:

kQusJzA;7\*?t=uy@X}1GWr!+0qqp\_Cn176t4(dQ\*

Every 1st Monday of the month from 20:30

Forth Evening

Video meeting (not only) for beginners.

Info and participation link: Email to wost@ewost.de

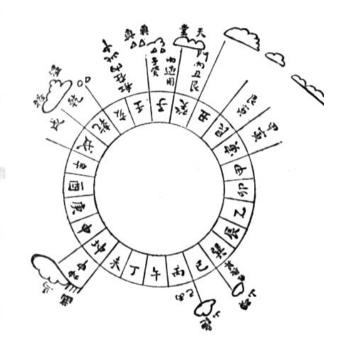
Every 2nd Saturday of the month

ZOOM meeting of the Forth2020 Facebook group

Participation info: www.forth2020.org

Forth Summer Meeting 2023, June 30 to July 02 For details, please see backcover of this magazine.

You can find details on the dates at http://forth-ev.de



Would you like to start a local Forth group in your area, or just initiate regular meetings? Or can you imagine providing assistance to Forthers seeking advice on Forth (or other topics)? Would you like to make contacts that go beyond the VD and the annual membership meeting? Just write to the VD — or call — or send us an email!

Notes on the abbreviations after the telephone numbers:

 $\mathbf{Q} = \text{Answering machine}$ 

**p** = Private, outside typical working hours

g = Relating to business

The office addresses of the Forth–Gesellschaft e.V. and of the VD can be found in the imprint of the magazine.



# Invitation to the Forth Summer Meeting 2023 from June 30 to July 02 at the Linux Hotel in Essen–Horst, Germany

The meeting will take place at Villa Vogelsang, Antonienallee 1, 45279 Essen–Horst. The building is located in a park with a view of the Ruhr river—an oasis in the middle of the Ruhr area.

#### How to get there

Essen can be reached by train, Essen-Horst by S-Bahn; by car via the A40 (Essen-Kray or Essen-Frillendorf). There are at least three airports to choose from: Düsseldorf, Dortmund, Cologne. But they are not "around the corner". And yes, you can also get there on foot or by bike — is proven to be feasible!

#### Registration

https://sommer.theforth.net

# Program (might still change, but in principle relaxed, and always with Forth in it. :)

#### **Friday**

Early bird, excursion
Arrival, lobby
Dinner together
Workshops

#### Saturday

09:00	Breakfast
10:00	Meetings and conferences
12:30	Lunch
14:00	Meeting, talking shop
18:00	Dinner together
20:30	Workshops

#### Sunday

09:00	Breakfast
10:00	Meetings and conferences
12:30	Farewell, departure



